Minutes of the Special Meeting of the Council of The R.M. of Piney held on Wednesday July 7th, 2021 at 4:00 P.M. in the Council Chambers, Vassar, Manitoba.

Present: Reeve: Wayne Anderson (via videoconference)

Councillors: Ken Prociw (Ward 1)

Dale Edbom (Ward 2)
David Beaudry (Ward 3)

Melanie Parent (Ward 4 via videoconference)

Recording Secretary: Martin Van Osch, Chief Administrative Officer

The Reeve took the chair at 4:10 P.M. and called the meeting to order.

1. Approve Agenda Resolution No. 163

Moved by Councillor Dave Beaudry Seconded by Councillor Dale Edbom

BE IT RESOLVED THAT Council approve the special meeting agenda as amended.

Carried

2.Discussion:

a) La Broquerie Lumber Agreement with Fire Hall
 b) La Broquerie Lumber Agreement with Public Works Building
 c) Burn Ban
 Resolution 164
 Resolution 165
 Resolution 166

Resolution No. 164

Moved by Councillor Ken Prociw

Seconded by Councillor David Beaudry

BE IT RESOLVED THAT The R.M. of Piney approve the quote provided by RONA La Broquerie Lumber for the Design/Build Construction of the Piney Fire Hall Addition for the amount of \$140,000.

Resolution No. 165

Moved by Councillor Dale Edbom

Seconded by Councillor Ken Prociw

BE IT RESOLVED THAT The R.M. of Piney enter into a Construction Agreement with the RONA La Broquerie Lumber for the Design/Build Construction of the Public Works Building for the amount of \$480,000.00 and further the Reeve and C.A.O. are authorized to sign the said agreement.

Resolution No. 166

Move by Councillor Ken Prociw

Seconded by Councillor Dale Edbom

BE IT RESOLVED THAT the RM of Piney issues a open burn ban on all fires within the RM of Piney.

FURTHER BE IT RESOLVED THAT the burning ban remain in place until further notice.

Carried

3. Adjournment

Resolution No. 167

Moved by Councillor Dave Beaudry Seconded by Councillor Dale Edbom

BE IT RESOLVED THAT this Special Meeting be adjourned, time 4:45pm.

Carried

Head of C	ouncil		
Chief Adm	ninistrative	Officer	
(Cubicat to	orrore one	d omissions)	